

## 1 Raccourcis

- \ds  $\frac{1}{2}$
- \NN
- \ZZ
- \QQ
- \RR
- \CC
- \intOO]#1;#2[
- \intFO]#1;#2[
- \intOF]#1;#2[
- \intFF]#1;#2[
- \vect  $\vec{1}$
- \norme  $\|\vec{1}\|$
- \scal  $\vec{1} \cdot \vec{2}$
- \vectCoord  $\begin{pmatrix} \#1 \\ \#2 \end{pmatrix}$
- \e e
- \coefBino  $\begin{pmatrix} \#1 \\ \#2 \end{pmatrix}$
- \equiv  $\Leftrightarrow$
- \calc #1

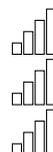
## 2 Compétences

- \Cher 
- \Mod 
- \Rep 
- \Rai 
- \Cal 
- \Com 
- \Con 
- \RepLevel 
- \SignalBar 
- \Assesment  Très bonne maîtrise
- \competencesStatement

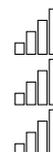
Nom: .....

Prénom: .....

 Chercher  
 Modéliser  
 Représenter

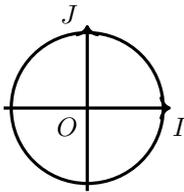


 Raisonner  
 Calculer  
 Communiquer

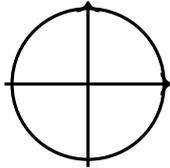


### 3 tikzpicture

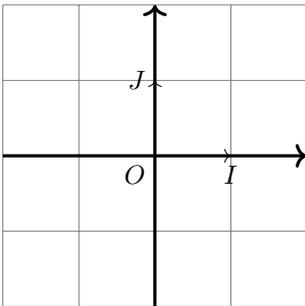
```
\begin{tikzpicture}[scale=1]  
  ...  
\end{tikzpicture}
```



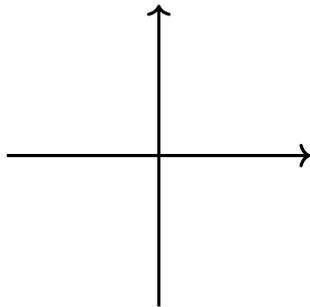
- `\cercleTrigo`



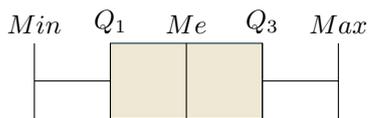
- `\cercleTrigoNo0IJ`



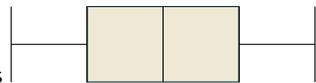
- `\repere`



- `\repereNoGrid`



- `\boxplot`



- `\boxplotNoNames`

### 4 Mise en avant

- `\afaire`

À faire au crayon à papier: #1

- `\envideo`

Voir la vidéo #linkname

- `\enclasse`

Sera complété en classe #1

- `\arediger`

À rédiger et m'envoyer par mail: #1

### 5 Algo

```

\begin{algorithm}[H]
\SetAlgoLined
\Entree{n}
\Debut{
$u \leftarrow 3$ \;
\Pour{\$i$ de 1 à 3}{
$u \leftarrow u+2$ \;
}
}
\Sortie{u}
\end{algorithm}

```

<p><b>Entrées : n</b></p> <p>1 début</p> <p>2   <math>u \leftarrow 3;</math></p> <p>3   <b>pour</b> <math>i</math> de 1 à 3 <b>faire</b></p> <p>4     <math>u \leftarrow u + 2;</math></p> <p>5   <b>fin</b></p> <p>6 fin</p> <p><b>Sorties : u</b></p>
---

## 6 Programmation

```

\begin{lstlisting}[language=Python, basicstyle
x = ("Nombre de tirage?")
if x < 200:
    print("Le tarif est ", x*0.11)
else:
    print("Le tarif est ", x*0.8)
\end{lstlisting}

```

```

x = ("Nombre de tirage?")
if x < 200:
    print("Le tarif est ", x*0.11)
else:
    print("Le tarif est ", x*0.8)

```

## 7 QRcode

```
\usepackage{qrcode}
```



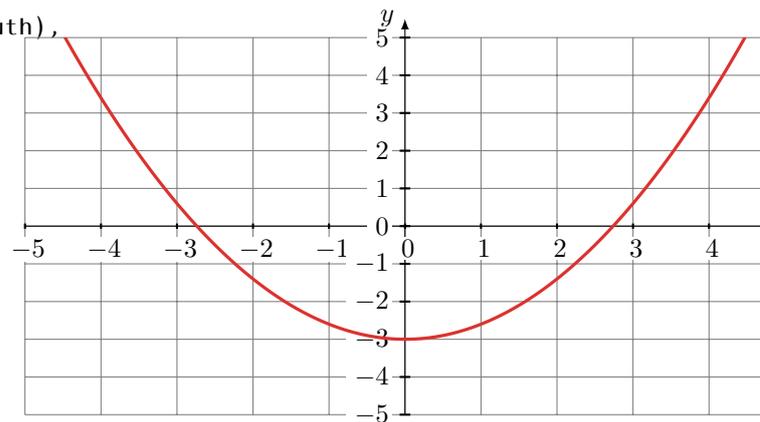
## 8 Graphique et tableaux

### 8.1 Grahique

```

\begin{tikzpicture}[baseline=(current bounding box.south),
xscale=1, yscale=0.5]
\tkzInit[xmin=-5,xmax=5,xstep=1,
ymin=-5,ymax=5,ystep=1]
\tkzGrid
\tkzAxeXY
\tkzFct[domain=-5:5,color=red,very thick]%
{ 0.4*x*x - 3 };
\end{tikzpicture}

```

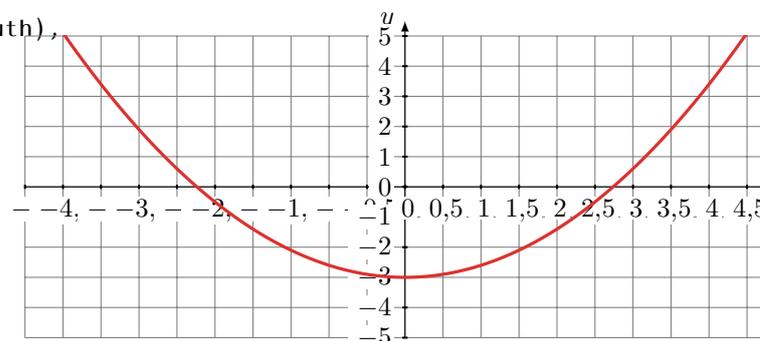


Quand on change la valeur de xstep, il faut replacer x par \x.

```

\begin{tikzpicture}[baseline=(current bounding box.south),
xscale=0.5, yscale=0.4]
\tkzInit[xmin=-5,xmax=5,xstep=0.5,
ymin=-5,ymax=5,ystep=1]
\tkzGrid
\tkzAxeXY
\tkzFct[domain=-5:5,color=red,very thick]%
{ 0.4*\x*\x - 3 };
\end{tikzpicture}

```



## 8.2 Tableau de signes et variations

```
\begin{tikzpicture}[baseline=(current bounding box.south)]
  \tkzTabInit[lgt=2,espc1=2]
  { $ x $/1, $ f(x) $/2}{-1, 2, 3, 5}
  \tkzTabLine{, +, z, +, z, -, d, +, }
\end{tikzpicture}
```

$x$	-1	2	3	5	
$f(x)$	+	0	+	0	-

```
\begin{tikzpicture}[baseline=(current bounding box.south)]
  \tkzTabInit[lgt=2,espc1=2]
  { $ x $/1, $ f(x) $/2}{-2, 0, 1 }
  \tkzTabVar{ +/3, -/1, +/5}
\end{tikzpicture}
```

$x$	-2	0	1
$f(x)$	3	1	5